

# CYBERPUNK NPC SHEET

**HANDLE** \_\_\_\_\_

**ROLE** \_\_\_\_\_ **REP** \_\_\_\_\_

STATS		SA:				#:	
INT	REF	TECH	COOL	ATTR	LUCK		
MA	BODY	EMP	RUN	LEAP	CARRY	LIFT	

ARMOR	ARMOR TYPE:					
HEAD	TORSO	R. ARM	L. ARM	R. LEG	L. LEG	
1	2-4	5	6	7-8	9-8	

SAVE	BTM	LIGHT	STUN=0	MORTAL 2	STUN=5
		SERIOUS	STUN=1	MORTAL 3	STUN=6
		CRITICAL	STUN=2	MORTAL 4	STUN=7
		MORTAL 8	STUN=3	MORTAL 5	STUN=8
		MORTAL 1	STUN=4	MORTAL 6	STUN=9

**PRIMARY WEAPON DATA** \_\_\_\_\_

**CYBERNETICS** \_\_\_\_\_

**SKILLS** \_\_\_\_\_

AMMO TRACKER					
TYPE					
ROUNDS					
MAGS					

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**CYBERNETICS** \_\_\_\_\_

**SKILLS** \_\_\_\_\_

AMMO TRACKER					
TYPE					
ROUNDS					
MAGS					

**NOTES**

Lined area for notes in the top-left panel.

**NOTES**

Lined area for notes in the top-middle panel.

**NOTES**

Lined area for notes in the top-right panel.

**CHARACTER SKETCH**

Blank area for character sketch in the bottom-left panel.

**CHARACTER SKETCH**

Blank area for character sketch in the bottom-middle panel.

**CHARACTER SKETCH**

Blank area for character sketch in the bottom-right panel.



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