CYBERPUNK NPC SHEET

HANDLE

ROLE | **REP**

STATS SA: #:

INT	REF	TECH	COOL	ATTR	LUCK

MA	BODY	EMP	RUN	LEAP	CARRY	LIFT

ARMOR ARMOR TYPE:

HEAD	TORSO	R. ARM	L. ARM	R. LEG	L. LEG
1	2-4	5	6	7-8	9-0

SAVE

BTM

LIGHT	STUN=0	MORTAL 2	STUN=5
SERIOUS	STUN=1	MORTAL 3	STUN=6
CRITICAL	STUN=2	MORTAL 4	STUN=7
MORTAL 0	STUN=3	MORTAL 5	STUN=8
MORTAL 1	STUN=4	MORTAL 6	STUN=9

PRIMARY WEAPON DATA

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CYBERNETICS

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SKILLS

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AMMO TRACKER

TYPE						
ROUNDS						
MAGS						

NOTES

NOTES

CHARACTER SKETCH